District Council Instructions

The purpose of District Council is to "teach one another the doctrine of the kingdom" (Doctrine and Covenants 88:77).

- The District Leader **plans** and **conducts** the District Council and may invite other missionaries to help teach. District Councils are 60 mins to 90 mins, no longer or shorter.
- District Leaders are to use District Council to receive reports regarding the efforts of missionaries in the district. They should not set goals or quotas for other missionaries.
- District Council Agenda

District Council Agenda	
Welcome and Opening Hymn	5 min
Opening Prayer	
Personal Insight on Scripture on Christ	5 min
Review of the Weekly President's letter	10 min
Accountability	10 min
1 Minute Drills	30 min
Role Plays	20 min
Closing Hymn	5 min
Closing Prayer	

- Instructions regarding District Council Agenda:
 - Personal Insight on Scripture on Christ
 - The missionary shares what they have personally learned from memorizing this scripture. It should be **memorized**.
 - Review the weekly letter from the Mission President
 - This should be a review of the key points and a discussion of what was learned. Missionaries are expected to have read the letter before they come to District Council.
 - Accountability
 - District Leader calls District members Sunday night or Monday night to retrieve reports on (1) Goal, (2) Elect, (3) Potential Elect, (4) Baptismal Actual. The District Leader writes accountability on the whiteboard before District Council starts. When it is time for Accountability, the District Leader leads a discussion with their District regarding their efforts, problems, solutions, and what each companionship will focus on to

improve the upcoming week (discuss this as a part of weekly planning to bring to the District Council). This should take NO LONGER than 10 minutes.

○ 1 Minute Drills –

■ 3 principles from the 42 principles will be assigned each week for all the missionaries to outline themselves. Everyone opens up their outlines. For each principle, 3 missionaries will do a 1 Min Drill, meaning 9 examples across the District (if the District is smaller, missionaries can do more than one). Take about 5 minutes to talk about each principle, what was covered, what was missed, and how to improve.

o Roleplays (toolbox) –

■ Missionaries stay in the District Council room, and separate to do roleplays on the toolbox topic chosen for that week with a missionary who is not their companion (less than 10 minutes). After the roleplay is done, hold a discussion with everyone. Self evaluate and talk about what went well, what was difficult, and how to improve. Set goals on what each missionary will do this upcoming week to be better. Seek the Lord's help.

• Things NOT to do at District Council:

- Plan an activity (the District Leader can plan all District activities through Whatsapp after proselyting hours)
- Go down rabbit trails telling stories that are not helpful
- Start late or end late
- Come unprepared